VALERIA TRINCADO PALACIOS

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UX/UI DESIGNER

PROFILE

Professional in Marketing and Communication with a recent specialization in User Experience (UX) Design. Throughout my career, I have developed skills in user research, user-centered design, and creating interactive prototypes in Figma. My experience includes projects that cover the entire design cycle, from identifying problems to delivering functional and aesthetically pleasing solutions.

I am a creative, analytical, and adaptable individual with a strong ability to collaborate in multidisciplinary teams. Passionate about combining design and strategy to create digital products that emotionally connect with users and solve real problems.

SKILLS

TOOLS: Figma, Photoshop, Illustrator, InDesign, Microsoft Office.

METHODOLOGIES: User-Centered Design, Prototyping, Design Thinking.

SOFT SKILLS: Creativity, problemsolving, adaptability.

LANGUAGES

Spanish (native) English C2 French A2

EDUCATION

UX/UI DESIGN COURSE Google UX Design (Febrero 2024 - Octubre 2024)

MARKETING AND COMMUNICATION LCI Bogotá(2017 - 2021)

ARTISTIC MAKEUP LCI Bogotá (2015 - 2016)

ACADEMIC BACHELOR'S DEGREE Colegio Studium (2013)

EXPERIENCIA

MARKETING ANALYST

- Consumer trends analysis

- Marketing strategies development

- Market conditions or trends analysis

CUSTOMER SERVICE

- Provide information and solve inquiries

- Management and analysis of customer needs

- Prevention of future incidents

COMMUNITY MANAGER

- Planning and creation of content for social media

- Search for relevant trends

Brand Studio

June 2020 - October 2021

Kronotime

Jan 2020 - April 2020

Teleperfomance

- Campaigns, contests and promotions planning October 2021 - December 2021

MARKETING ANALYST

- Trend analysis

- Business development

- Measure business efficiency.

Pergolas & Decks de Colombia September 2022 - May 2024

OPERATIONS AND SUPERVISION MANAGER

-Planning and supervision of production processes

-Creation and documentation of operational manuals to standardize processes.

-Supervision of the work team

Mango BicheMia May 2024 - To date

PROYECTOS UX

PAW-FECT MATCH

I designed an app to facilitate pet adoption, focusing on an intuitive and emotionally engaging navigation experience. I applied Design Thinking principles and developed interactive prototypes using Figma.

PLANTBUDDY

I created an app for plant care, integrating personalized features based on the user's and their plants' needs. The process included user research and usability testing.